## Computer Science I Final Back Paper - December 29th, 2011

Max Marks: 50

Time: 3 Hrs

Answer ANY 4 out of questions 1-6 (Algorithms) and ANY 2 from questions 7-9 (Programming)

- Consider an array of 11 numbers A=[2, 15, 4, 9, 26, 33, 1, 13, 20, 17, 28]. Trace the working of quicksort on this array, to sort the array in the increasing order of the numbers. Show the arrangement of the numbers in A after each major step in the algorithm.

  Marks: 9
- 2. Repeat problem 1 with Heapsort.

Marks: 9

- 3. Use the definition of the O-notation to show that  $T(n) = n^{O(1)}$  if and only if there exists a constant k>0 such that  $T(n)=O(n^k)$ .
- 4. What is the optimal Huffman code for the following set of frequencies based on the first eight Fibonacci numbers a:1, b:1, c:2, d:3, e:5, f:8, g:13, h:21. Generalize this to find the optimal code for  $\bf n$  characters whose frequencies are the first  $\bf n$  Fibonacci numbers. Fibonacci numbers are defined as:  $F_1$ =1,  $F_2$ =1,  $F_3$ =2, ...,  $F_i$  =  $F_{i-1}$  +  $F_{i-2}$ .

  Marks: 9

5.

- A complete binary tree is one where every non-leaf node has exactly two children. The depth of such a tree is the length of the longest path from the root of the tree to a leaf. Find the maximum and minimum number of nodes that a complete binary tree of depth d can have and illustrate how the trees would look.

  Marks: 5
- b. Find the maximum and minimum number of leaves in a complete binary tree. Correlate the trees for which this would happen with those in part (a).

  Marks: 2
- c. When is the worst case running time of Quicksort is optimal? (a) when the pivot element is at a fixed position, (ii) when the pivot element is the median element, (iii) when the pivot element is a random element. Justify your answer.
  Marks: 2

6.

a. Solve the recurrence relation T(n) = 2T(n/3) + O(n).

Marks: 4

b. Give a divide-and-conquer algorithm that runs in time  $O(\log n)$  to find out if there is an index i for which A[i]=i in a sorted array of distinct integers A[1...n].

Marks: 5

- a. Define a class Rational, that represents a rational number with the numerator and denominator as integers. Provide 2 constructors for the class, one that takes another rational as an argument, another constructor that takes two integers as arguments while ensuring that a single integer argument can also be given (integers themselves are obviously also rationals) Also write the code for overloaded + and \* operators for the Rational class. Also define an invert method that finds the reciprocal of the rational number.
  Marks: 3
- b. Define a reduce method for the Rational class that reduces the rational to its canonical form by dividing both the numerator and denominator by their GCD. Define a function as an iterative version of the following GCD algorithm and use it to define the reduce method.
  Marks: 4

<u>Euclid's GCD Algorithm</u>: Take two integers m and n, m>=n. If n=0 then GCD(m,n) is m. Otherwise let x be  $(m \mod n)$ , and replace m and n by n and x respectively and repeat – it can be shown that GCD(m,n) = GCD(n,x).

8.

a. Write a C++ function to check if a given integer is a palindrome (reads the same when read from left-to-right and right-to-left) when written in its decimal form. Fill in the code for the function isPalindrome below.

```
#include <iostream>
using namespace std;
bool isPalindrome(int n) {
    ... // fill this in
}
int main() {
    long n;
    cin>>n;
    cout<< isPalindrome(n);
    return 0;</pre>
```

Marks: 4

b. Write a C++ program to pairwise-invert any given string of characters. For instance given a string "abcdefgh", the program should output "badcfehg" and for "x1y2z3s" it outputs "1x2y3zs". Note that for odd-length strings, the last character is left as is. Fill in the body of the "pairwiseInvert" function as in the code below.

9.

Assume that the **string** class supports a [] operator to get the  $i^{th}$  character of the string and a **length** method returning the number of characters in the string.

Marks: 3

a. Create a C++ function to check if a given linked list is a circularly linked list. Fill in the body
of the isCircular function in the code below.

Marks: 3

Assume the LinkedList class supports the following methods:

void LinkedList::setNext(LinkNode \* p); // sets the next pointer of current node to p

b. Create a C++ function to reverse the linked list in the code above.

Marks: 4